Voyageurs Area Council

Merit Badge Camp

June 27-28, 2009
Camp Horace Johnson

Merit Badges Offered:
Canoeing
Emergency Preparedness
Environmental Science
Soil and Water Conservation
Wilderness Survival
Merit Badge Camp Information

This is your chance to make your way on the "Trail to Eagle." Join us for the weekend and get a start on some great merit badges. If you have questions, please contact the Camp Coordinator, Ann Clark, at 721-3125.

MERIT BADGES OFFERED – Canoeing, Emergency Preparedness, Environmental Science, Soil and Water Conservation, Wilderness Survival will be offered. You will only have time to attend one merit badge and Scouts are registered on a first come basis.

GOALS – You will have the opportunity to complete the merit badge in the weekend if you come prepared as indicated in each merit badge section. If you are not prepared some Scouts may be issued only partial merit badge cards.

COST – The cost for the weekend is $25. This includes meals from Saturday lunch through Sunday snack. Merit Badge supplies will be furnished by the camp - with the exception of merit badge books, which must be purchased before camp by each participant.

GENERAL PREREQUISITES – The requirements for attending Merit Badge Camp are: having the preliminary work for the badge completed, proper equipment and clothing (book, paper, pencil), and a current health form. Obtain the merit badge book early and read it so that you are ready to begin immediately. See page 4 for additional specific requirements of some merit badges.

Using your Scout Handbook, pack those items and clothing that you would normally bring to an overnight camping trip, including swim trunks. Although lodging is available, it is recommended that all Scouts bring tents since the cabin can only hold 32 youth.

ACCOMMODATIONS – Camp Horace Johnson has tenting sites as well as a 32 person bunk house with
Merit Badge Camp
Registration Form

This registration form must be received at the Council Service Center on or before June 18, 2009. If your first choice is filled when this registration is received, you will be assigned to your second choice. **A maximum of 10 Scouts per Merit Badge will be allowed.** Either your Scoutmaster or Troop Committee Advancement Chairman must approve your registration.

For every 4 Scouts from each Troop an adult from the Troop must attend and camp in the area with the Scouts.

Please circle the Merit Badge you would like to work on at Camp Horace Johnson on June 27-28 and rate your choices 1st, 2nd, and 3rd:

- Canoeing
- Emergency Preparedness
- Environmental Science
- Soil and Water Conservation
- Wilderness Survival

RETURN this form no later than June 18, 2009 to:

Voyageurs Area Council
3877 Stebner Road
Hermantown, MN 55811

Your Troop # __________ Your Rank ____________
Name ____________________________
Address __________________________
City/State/Zip ______________________

Please enclose a check made payable to the Voyageurs Area Council for $25 to cover your meals and miscellaneous supplies.

Wooden bunks without mattresses. Scouts are encouraged to sleep out as bunks are a first come basis. An outhouse offers toilet facility and water is available by pump a distance from the camping area. Scouts should arrive no later than 9:00 A.M. Saturday for registration and camp site set up with a 10:00 A.M. Merit Badge start time. Merit Badge Camp will run until 11:00 P.M. Sunday (we remind Scout Leaders and parents to pick up their Scouts on time).

**ADULT SUPERVISION**— To maintain safety and discipline of the camp, Troops registering 4 Scouts or more must plan for an adult to accompany Scouts and stay overnight in the tenting area of their Scouts.

**Schedule**

**Saturday, June 27th**

- **9:00 - 10:00** Registration, Camp Site Set Up & Orientation
- **10:00 - 12:00** Merit Badge Work
- **12:00 - 1:00** Lunch
- **1:00 - 4:30** Merit Badge Work
- **4:30 - 5:30** Free time
- **5:30 - 6:30** Supper & Clean Up
- **7:00 - 8:00** Free Time or Practice
- **8:00 - 9:00** Campfire & Cracker Barrel
- **10:00** Lights Out

**Sunday, June 28th**

- **8:00 - 9:00** Breakfast & Clean Up
- **9:00 - 9:30** Worship Service
- **9:30 –10:30** Camp Clean Up
- **11:00** Leave Camp

**APPROVAL** ____________________________
(By Scoutmaster or Advancement Chairman)
Reproduce this page as needed.
SPECIFIC MERIT BADGE REQUIREMENTS

CANOEING

1. Must have passed the First Class swim test and bring proof of passing—signed Scout handbook.
2. Bring own Personal Flotation Device—PFD.

EMERGENCY PREPAREDNESS

Prepare and bring an emergency kit you would use in your home. Bring a list of supplies that you would include but that are too bulky to bring to camp, ie. 4 gallons of water per person can listed on a card and placed in your kit.

ENVIRONMENTAL SCIENCE

No Requirements

Bring notebook and pencils.

SOIL AND WATER CONSERVATION

1. Bring notebook and pencils.
2. Bring work gloves and sturdy shoes for completing conservation project.

WILDERNESS SURVIVAL

1. Come prepared to sleep outside. Bring a tarp with tie down rope for constructing a sleeping shelter.
2. Prepare a personal survival kit. Refer to merit badge book for items to be included in kit.